

4-H GAME DESIGN CHALLENGE



SUMMER 2021

The Games Begin



PART 2 Due by July 23rd

During this stage, you are making a prototype of your game. You will be using supplies and recycled materials from around your house to create your prototype (or first example) of your game.

Requirements for Part 2

The Rules:

What are the rules for your game? How will the game be played? How many players can your game have and what age will those players be? What is the objective of the game? Do players work together or compete against each other?

The Design

What will your game look like? How will you design the art? What types of materials and/or pieces do you need for your game? You can use cardboard, cardstock, old magazines/calendars, and other household materials to design your game prototype.

Play Your Game

Have people play your game at least three times. What do you need to change to make your game better? What are your favorite parts of your game?

**To complete Part 2, email all the requirements to:
Passaic4H@njaes.rutgers.edu**

You can compile all the requirements for Part 2 into a document, a slideshow, or you can create short videos. Please refer to the Helpful Hints/FAQ about video submission. If submitting a slideshow, please export it as a .PDF.

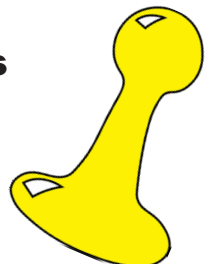
You can find the Helpful Hints here: <http://nj4h.rutgers.edu/4h-from-home/summer-2021.html>

**Once Part 2 is submitted, you will receive materials
to create your final version for Part 3**



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Replication of 4-H Game Design Challenge

Cooperating Agencies: Rutgers, The State University of New Jersey, U.S. Department of Agriculture, and Boards of County Commissioners. Rutgers Cooperative Extension, a unit of the Rutgers New Jersey Agricultural Experiment Station, is an equal opportunity program provider and employer.