

## ***2012 NEW JERSEY STATE 4-H HORSE BOWL COMPETITION***

- WHEN:** February 25<sup>th</sup> 2012 (snow date February 26<sup>th</sup>)
- WHERE:** Monmouth County Agriculture Building (See directions attached)
- START TIME:** Registration will begin at 8:00 a.m.
- OPEN TO:** 4-H Members - Grades 4 thru 13
- ENTRIES DUE:** February 10, 2012 (fax entries will be accepted if they have been typed and fees and hard copies are received by February 17<sup>th</sup> . Fax: (732) 505-8941)
- MAIL ENTRIES TO:** *Helen Ferraro  
RCE of Ocean County  
1623 Whitesville Road  
Toms River NJ 08755-1199*
- QUESTIONS:** Prior to event: Carol Ward 908-526-6644  
Day of event: Mary Lou Barrett 609-553-9818
- ENTRY FEES:** \$20.00 per team, \$7.00 per individual
- LATE FEES:** \$10.00 per team or individual
- CHECKS:** Made Payable to: **“Ocean County 4-H”**
- SPONSORSHIP:** \$10.00 sponsorship per County
- AWARDS:** Top (4) Junior & Senior Teams Overall  
Top (10) Junior & Senior High Individuals
- FOOD:** *There will be refreshments available for purchase. Teams are encouraged to bring their own lunches.*

### Educational Topics Rotation

- A (2012) - Anatomy and Physiology    Way of Going    Health    Colors/Markings  
B (2013)- Anatomy and Physiology    Breeds    Nutrition including toxic plants    Equipment  
C (2011) -Anatomy and Physiology    Reproduction    Evolution    History and Uses    Management

# 2012 NEW JERSEY STATE 4-H HORSE BOWL COMPETITION

## ENTRY CHECK LIST

The following information is required at the Somerset County RCE Office **by February 10<sup>th</sup>** in order for your county entry to be considered complete and your team entered -

A Faxed Copy or Mailed Original of:

- \_\_\_\_\_ Jr. Team Registration Form with Agent/Program Associate Signature
- \_\_\_\_\_ Sr. Team Registration Form with Agent/Program Associate Signature
- \_\_\_\_\_ Finance Sheet
- \_\_\_\_\_ A check for the appropriate fees made payable to "Ocean County 4-H"

The following must be brought to the event on the day of the State 4-H Horse Bowl:

- \_\_\_\_\_ A Completed & Signed "*NJ 4-H Event Permission Form for Youth*" (4H 104) for Each Team Member Participating \*\*
- \_\_\_\_\_ A Completed & Signed "*NJ 4-H Event Release/Agreement Form for Adults*" (4H 103) for each team coach, parent and chaperone attending the event.

**\*\* 4-H'ers WHO DO NOT HAVE A SIGNED FORM WILL NOT BE ALLOWED TO PARTICIPATE THE DAY OF THE CONTEST. THERE WILL NO EXCEPTIONS.**

## NEW JERSEY STATE 4-H HORSE BOWL

### OBJECTIVES

The objective of the 4-H Horse Bowl competition is to provide an opportunity for youth enrolled in 4-H to demonstrate the breadth of their knowledge and understanding of equine science and management.

### CONTEST REGULATIONS

#### Contestants and Eligibility

1. Counties are invited to enter as many teams as they wish. A team consists of a minimum of three (3) and a maximum of four (4) contestants. Individual competitors will be combined by a random drawing with other counties lacking a full team or with other Individuals to make a new team where possible, on the day of the event. Each County will be allowed only ONE Three member team per age group.

There will be an entry fee of \$20 per team of three (3) or four (4) players and \$7 per individual. Entries postmarked or faxed after the due date will be assessed a post-entry fee of \$5 per team or individual entered. Entries received after the due date will not be listed in the event program.

Payment and original forms signed by the County 4-H Agent/Program Associate must be sent to the Somerset County 4-H Office. **Mail or fax entries by February 10<sup>th</sup>** to: Helen Ferraro RCE of Ocean County 1623 Whitesville Road Toms River NJ 08755-1199

2. Each team must have an adult coach and a team captain. Each county is also responsible for a minimum of (2) volunteers per team to help during the contest. Coaches **may not** be chaperons, but other leaders, parents and Extension Agents may be.
3. All NJ 4-H Horse, Horse Science or Model Horse Project members are eligible to compete in the State Horse Bowl (if they meet the outlined eligibility requirements below) regardless of their previous experience in past Horse Bowls, i.e., winning team members can compete again this year. **Contestants must be enrolled in a 4-H Horse, Horse Science or Model Horse project as of January 1 of the current year in the county they are representing, and be a club "Member in Good Standing":**
  - have an updated 4-H record book as of February 1, 2012
  - given a club, county, or state 4-H presentation within the 4-H year
  - attended 70 % of their club meetings
  - participate in a community service project in the past year
4. Senior members are Grade 9-13; Junior members are Grade 4-8. Grade is determined by the grade in which the member is enrolled the September prior to the event. **To be eligible for the State team competing at the Eastern National 4-H Round Up contest, youth must be at least 14, but not have passed their 19<sup>th</sup> birth date as of Jan 1 of the year of the contest.. Contestants must have competed at the senior level of the particular educational event. If an individual is in 8<sup>th</sup> grade, but meets the age requirement for Nationals, they must declare by January 1 of the current year**

**that they wish to be considered a senior and compete in the senior contests for all of the Round Up events (horse Bowl, equine presentations, hippology and horse judging). Contact your county 4-H office for the form to declare eligibility.**

5. Members who have competed in any official post secondary (collegiate) Horse Bowl contest are not eligible to compete in this contest.
6. **For the safety and well being of our participants, all competitors must fill out and have signed by their parent/guardian a “NJ 4-H Event Permission Form for Youth.” Completed forms must be brought to the event for a child to participate. Any adult volunteer or parent attending the event must also sign the event permission form for adults and abide by the behavior policy.**
7. **FOOD – Breakfast foods, drinks and snacks will be available for purchase at this site. Participants will not be permitted to leave the building for lunch. It is suggested that lunches be brought in a cooler or bag labeled with the County name prior to the start of competition.**
8. Entry into the playing rooms may only take place between matches and rounds. Once any spectator (parent, coach, leader, visitor, 4-H'er) has entered a playing room, he/she must remain until the match is completed. If a parent/coach has teams competing in both rooms, he/she must decide which contest they will observe. **THERE WILL BE NO EXCEPTIONS!!!** Upon completion of a match, players will exit to a “Post Round” room to study for the next round.
9. Once competition begins, team members will have no contact with any adults other than the assigned chaperons and contest officials.
10. Cell phones, tape recorders or any other electronic devises including music players and games will not be allowed in the study rooms or in the possession of any participant on the day of the contest.
11. Adults will not be permitted to enter the playing rooms with recording devises (audio, video, etc.) and cell phones.
12. Copying of the questions via electronic means or writing by hand is not permitted during the competition.
13. All participants, coaches, parents and spectators are expected to abide by the “NJ 4-H Code of Conduct.” Anyone in violation will be asked to leave the event grounds immediately, and further action may be taken if necessary.
14. Failure to abide by the above regulations may result in the forfeiture of any team/individual awards and/or participation in the event.
15. Equipment failure (From Eastern National Round Up rules)

1. It shall be the responsibility of the moderator to assure each contestant that all equipment is operating correctly at the start of each match. Back-up units will also be available.
2. If the device being used ceases to function during a match or is believed to be malfunctioning, a "time out" may be called by any contestant, the staff, or by either coach.
3. If after checking it and it is determined that there is an equipment malfunction/failure the faulty part(s) or unit will be replaced and play resumed.
4. Scores accumulated up to the point of the "time out" shall stand and all further points awarded during the remainder of the match added to or subtracted from this total.
5. If both judges or one judge and the moderator deem it advisable, points awarded for the two(2) questions asked immediately prior to determination of the equipment failure, may be recalled and two (2) additional questions used.
6. Under no conditions shall there be a replay of match in which there was an equipment failure.

### Contest Questions

1. Questions will be distributed between the categories as noted on the enclosed cover letter and will be derived from the **OFFICIAL SOURCES ONLY**. (*See attached list for official references.*)
2. There will be several types of questions used.
  - A. One on one questions during the first half of play. One member of each team beginning with the number 1 and passing to the number next number until all questions have been answered. These one on one questions are worth 2 points if answered correctly, minus 1 point if answered incorrectly and minus 2 points if a competitor buzzes in, but fails to answer.
  - B. Regular questions, each worth (1) point, to which any member of either team may respond. These questions will count toward individual and team scores.
  - C. Toss-up questions, worth (1) point, and open for response by any member of either team. The only difference between a regular and a toss-up question would be that toss-up questions would have a bonus question attached to each and in general, would be somewhat more difficult than the regular question.
  - D. Bonus questions. A bonus question is worth 3 points. All parts of the bonus question must be answered before any points will be awarded. No part of the bonus question will be repeated nor will any additional information be given to the contestants relative to the questions.

## **RULES FOR PROCEDURE OF PLAY**

### **A. Order of Teams**

Order of teams will be drawn at random. The same two teams cannot compete against each other in back-to-back rounds. The high scoring losing team in each round will be moved into the next round. After the high scoring loser is advanced, if the next round should yield an uneven number of teams, the second high scoring losing team will move into the next round.

### **B. Match Procedures.**

1. Each match will be divided into two (2) halves based on numbers of questions. The first half will be a one-on-one competition and the second half will consist of regular, toss-up and bonus questions.
2. During the first half of the match, only one member of each team will be eligible to respond to a question. This eligibility will rotate with each question beginning with the number 1 player on each team, and passing to the number 2, 3, and 4 contestants of each team respectively until all the remaining questions have been asked. Each team member will be given an opportunity to respond to the same number of questions. The number of questions asked during the first half of the game will be evenly divisible by 4.
3. On teams consisting of (3) members only, at the beginning of each round, the Captain will draw a team member's number. That number will respond to the 4th contestant's question. However, those answers will only apply to team score, and will not count towards or against that member's individual score.
4. The point value of a corrected response to a question during the one-on-one half of play will be as follows:
  - a. correct response - 2 points (individual & team)
  - b. an incorrect response - loss of 1 point (individual & team)
  - c. A competitor buzzes in, but fails to answer loss of 2 points.
  - d. If both contestants to whom a question is addressed fail to signal an intention to answer in the 10 second allowed time, neither contestant nor team shall lose or gain points.
5. During the second half of play, all correct responses to regular and toss-up questions will be worth 1 point, incorrect responses will result in the loss of 1 point, and all correct bonus questions will be 3 points with no penalty for an incorrect answer.
6. In order to encourage full team participation, bonus points will be awarded in each match to the teams where each team member has correctly responded to a question other than bonus questions. This bonus shall be worth 2 points to either team who qualifies. After having earned this team bonus once within a match, each team is eligible to earn additional bonuses of 2 points by repeating the process specified for team bonus awards.

- a. In order to obtain these bonus points, each member of the team must have correctly answered a question.
- b. No contestant will be credited with a second correct response until the first team bonus has been awarded.
- c. **On teams with three players, the captain will draw a number to determine who will be the 4<sup>th</sup> person on the team for that round. The same player cannot be that 4<sup>th</sup> person two rounds in a row. Team bonus points can be achieved if the person designated “4<sup>TH</sup> person” in each one-on-one round gets their own question correct and the question intended for the 4th player. In the second half of play, the same designated person would have to get two questions correct to qualify for a team bonus.**

**C. Starting the Contest-First Half of Play/One-on-One**

1. Teams are assembled and seated at their respective panels, and each contestant is given the opportunity to check the equipment.
2. A team captain is designated, normally to be seated nearest the moderator or timer.
3. The question packet is opened by the moderator.
4. The moderator shall clearly indicate the start.
5. Each question shall be addressed to only one member of each team, beginning with the number 1 contestant of each team and progressing with subsequent questions to the number 2, 3, and 4 contestants, respectively.
6. The moderator shall indicate, prior to the reading of each question, which two contestants are eligible to respond.
  - a. If any contestants other than the two designated contestants respond, that individual will lose two points and the team of that individual contestant will lose two points.
  - b. If any contestant responds more than twice to questions directed to another contestant, that contestant shall be replaced at the panel by the alternate, if available. If no alternate is available, the remainder of the match will be played with less than the full team, and all questions normally addressed to the eliminated contestant will be addressed only to the opposing contestant.
7. There will be no bonus questions asked during one-on-one period.
8. If counties do not have a full (4) person team, the members will be seated in positions 1, 2, and 3.

**D. Second Half Play/Regular and Toss-up Questions**

1. The moderator shall indicate clearly the start of the regular and toss-up play.
2. The moderator reads the first questions (as with all succeeding questions) until the completion of the reading of the question or until such time as a contestant activates the buzzer.
  - a. If a buzzer is activated during the reading of any question, the moderator immediately will cease reading the question and the contestant activating the buzzer shall have **five (5) seconds** after having been recognized by the moderator to begin the answer to the question.
    - 1) The repeating of the questions by the contestant shall not be considered the initiation of the answer.
    - 2) It shall be the responsibility of the moderator and the referee judges to determine if an actual answer is started within the 10-second period.
    - 3) The member must complete their answer for individual questions within 20 seconds of starting it.
3. If the answer to any question, whether read to completion or not, is incorrect, the question shall **not** be repeated for the opposing team.
4. If the time in which to answer a question elapses without a contestant activating a buzzer, there shall be neither loss of points nor awarding of points to either team.
  - a. If a bonus question was attached to an unanswered toss-up question, the bonus question is then transferred to the next question.
5. If the answer to a question is begun during the 10-second allowable time and the answer is incorrect, that team and individual lose the point associated with that question.
  - a. If a member of a team activates a buzzer and an answer has not been started within the 10-second allowable time, there will be an appropriate 1 point penalty imposed against the team and the contestant activating the buzzer.
  - b. If a bonus question is attached to an incorrectly answered toss-up question or to a toss-up question which was unanswered following the activation of the buzzer, that bonus question is transferred to the next question.
6. If the question is correctly answered within the 10-second time limit, the team and individual score (1) point.
  - a. If a bonus question is attached to the correctly answered toss-up question, the moderator then reads the bonus question and 10-second discussion period is permitted for team consultation to determine the answer. The end of the 10-second period is signaled by the timer. At the signal

from the timer, a 5-second period is then permitted for the team captain or designee to begin the answer and the team must be complete the answer within 30 seconds of starting.

- b. Successful completion of the answer will result in that team being awarded 3 points for bonus question.
  - c. All parts of the bonus question must be answered correctly with no partial points permitted, regardless of the number of parts of the question answered correctly.
  - d. Failure to answer a bonus question results in no penalty (loss of points) to the team.
  - e. No part of the bonus question will be repeated nor will any additional information be given to the contestants.
7. If a contestant should respond to a question before being acknowledged by the moderator, the contestant and team will automatically be penalized one point, and the question will be forfeited.

#### **E. Completing the Contest**

- 1. The moderator will continue reading questions (and bonus questions if applicable) until all questions have been asked.
- 2. **If a question is thrown out either due to poor reading by the moderator or a decision of the referee judges, it will be replaced by another question so that the total number of questions to be asked remains constant. Once a question has been replaced that new question will remain for the rest of the round.**
- 3. Following the final question, the team with the highest number of points shall be declared the winner of that match.
- 4. In the event of a tie after the designated number of questions, (5) additional regular questions will be asked. If a tie still remains after the overtime, the first team to win a point (or because of a loss of a point by the other team, has a 1-point advantage) will be declared the winner.
- 5. Once the moderator has declared a winner based on the scores, there shall be no protest.
- 6. There shall be no protest of any questions or answers following the declaration of the winner.
- 7. All decisions of judges, score-keepers, referee-timers and the committee are final.

#### **F. Protests of Questions and/or Answers**

- 1. Only protests that are made in a courteous, respectful manner will be acknowledged.
- 2. A protest of a question or answer to a question may be made only by one of the team captains or the

coach of either team and then only at the time a particular question is read or the answer is given. There will be only one coach recognized for each team. The moderator and the referee judges will consider the protest, and their decision in all cases is final.

3. When a protest is made, play will be stopped until the protest is resolved. A 1-point penalty will be assessed if the protest is not upheld.
4. To sustain a protest, at least two members of the designated judges' panel must agree, to keep or replace a question or to determine the validity of an answer.
5. If the protest is sustained by the officials, the moderator and/or the score keepers will take one of the following actions:
  - a. If the question is determined by the officials to be a poor question, it will be replaced and open to a specific chair on each team or to all contestants seated at the game table, depending on the type of questions (one-on-one or open).
  - b. If the answer to the question received a call for verification, the designated judges' panel will determine the validity of the answer. Points will then be awarded or subtracted as appropriate.
  - c. If a question is protested after an answer is given, it is the responsibility of the team protesting, to show the judges any other verifiable answer in the approved sources. The designated judges' panel will then determine the validity of the protested question. If the validity of the question is allowed, points will be awarded or subtracted as appropriate. If not, the question will be replaced.
6. In this competition, every effort will be made to be fair and courteous and understanding to the contestants and the coaches.
7. Abuse of this protest provision by any contestant or coach, will result in one or more of the following:
  - a. Dismissal of team coach from the contest area.
  - b. Dismissal (or replacement) of any contestant from the competition.
  - c. Dismissal of an entire team from the competition, with forfeiture of points or standing.
8. Spectators, Parents and Visitors may not protest any question, answer or procedure.
9. Any contestant, coach, family member, friends or spectators exhibiting unsportsmanlike conduct, behavior or actions detrimental to the contest, or unethical behavior will be subjected to dismissal from the immediate contest area.
10. No source of information is infallible. There may at times be answers given to questions which are in agreement with the recommended sources which are in fact erroneous. Every effort shall be made to eliminate such questions, but in the event of such occurrence, the referee judges and moderator may challenge the answer and if there is unanimous agreement, may elect to accept only the correct answer or to discard the question with no loss or gain of points to either team.
11. Protests not covered in this document will be referred to the Eastern States National 4-H Round-Up rules.

## Awards

### **A. Team Awards**

1. Each member of the top four (4) teams overall (in both Junior and Senior divisions) will receive ribbons.
2. Trophies will be given to the high Junior and high Senior team members overall.

### **B. Individual Awards**

1. Scores will be kept for each individual contestant. Ribbons will be presented to the top ten (10) individuals overall in both the Junior and Senior divisions. The High Senior Individual Overall and High Junior Individual Overall will receive a trophy.
2. Only those contestants who have participated in three (3) or more matches will be considered for the top individual awards.
3. Two teams comprised of 6-8 high scoring individuals from the losing teams of the first two rounds will be formed to compete against each other in the third round only. This will allow outstanding 4-H'ers on the losing teams from the first two rounds, the chance to be eligible for individual awards and a possible spot on the Round-Up team.
4. The high three (3) match scores for each individual will be used in cases where individuals participate in more than three (3) matches.
5. Ties for individual awards will be broken on the basis of: first - high average score for the entire contest (total score divided by the number of rounds that individual played); second - high individual round score; and third - total number of points earned in the contest.

## **2012 REQUIRED REFERENCE SOURCES FOR HORSE BOWL & HIPPOLOGY**

All the information covered in this contest may be found in one or more of the following publications:

**\*NOTE (11-2008):** In an instance where there is a conflict of information between sources, the most recent source (publication date) will prevail. For example, if there is a conflict between *The Horse* and *Equine Science*, *Equine Science* would be considered correct as it is a newer publication.

1. NEWHOR- Illustrated Dictionary of Equine Terms, New Horizons Education Center, Inc.  
Alpine Publications, PO Box 7027, Loveland CO 80537  
Phone – 1-800-777-7257 FAX – 970-667-9157

2. EVANS 2<sup>nd</sup> - THE HORSE: (2<sup>nd</sup> edition), By Evans, Borton, Hintz, Van Vleck.  
W. H. Freeman and Company -660 Market St., San Francisco, California, 94104.  
A Special price may be available if ordered from publisher. Phone: 415/391-5870

3. AYHC 1<sup>st</sup> - HORSE INDUSTRY HANDBOOK - By the American Youth Horse Council  
The Equine Collection – Dept. AYHC  
P.O. Box 1539 Fort Lee, NJ 07024-1539  
hone – 800-952-5813 FAX – 201-840-7242

4. LEWIS 2<sup>nd</sup> - FEEDING AND CARE OF THE HORSE (2<sup>nd</sup> edition), by Lon D. Lewis  
Williams and Wilkins, P.O. Box 1496, Baltimore, MD 21298-9724 Phone Number-(800)-638-0672

5. Jean T. Griffiths - EQUINE SCIENCE: BASIC KNOWLEDGE FOR HORSE PEOPLE OF ALL AGES [www.HorseBooksEtc.com](http://www.HorseBooksEtc.com) or 1-800-952-5813 or ISBN # 978-1-929164-42-4 to order from your local bookstore

6. Kainer - THE COLORING ATLAS OF HORSE ANATOMY  
By Robert A. Kainer & Thomas O. McCracken. Alpine Publications Inc. P.O. Box 7027  
Loveland, Colorado 80537 (970) 667-2017 or 800-777-7257

7. AYHC- YL- AMERICAN YOUTH HORSE COUNCIL YOUTH LEADERS MANUAL. By the American Youth Horse Council The Equine Collection – Dept. AYHC P.O. Box 1539 Fort Lee, NJ 07024-1539 Phone – 800-952-5813 FAX – 201-840-7242

8. NJSHSRB – New Jersey State Horse Show Rulebook (Current Years Version)  
[www.nj4h.rutgers.edu](http://www.nj4h.rutgers.edu)

9. RUFs- Rutgers Cooperative Extension Fact Sheets ( All Fact Sheets Found online at [www.nj4h.rutgers.edu](http://www.nj4h.rutgers.edu) (E296- Agricultural Management Practices for Commercial Equine Operations, FS714- Analysis of Feeds and Forages for Horses, FS1065 – Antioxidants and Your Horse, FS 656- Are You ‘Stressing Out’ Your Horse?, FS759- Care for the Older Horse: Diet And Health, FS894- Diagnosis of Nutritional Problems in Horses, FS618, Equine Barnyard Management, FS770- Equine Pasture Management “A Year- Round Approach”, FS368- Establishing and Managing Horse Pastures, FS932- Feeding Horses for Competitions: From Racing to Dressage, FS895- Feeding the Rapidly Growing Foal, FS073, Forage Substitutes for Horses, FS537- Horse Manure Management- Species Selection, FS036- Horses and Manure, FS799 Maintenance of the ‘Easy Keeper” Horse, FS715- Management of the Old Horses, FS1067- Metabolic Problems in the Horse: Sorting out the Diagnosis, FS349- Mounting, Dismounting, and Riding Horses Safely, FS1086- New Jersey Equine Industry- 2007, FS062 Odd Things that Horses Eat, FS752- Performance Horse Nutrition and Notes on Conditioning, FS938- Poisonous Weeds in Horse Pastures, FS737- Questions Regarding Eastern Equine Encephalitis and Horses, FS348 Saddling and Bridling Horses Safely, FS716- Stress Management for Equine Athletes, FS525- The Basics of Equine Behavior, FS038- The Basics of Equine Nutrition, E305, The Equine Hay Market, FS788- The Horse Industry’s Responsibility to Animal Welfare, FS167 Tips on Buying Your First Horse, FS1081- To Blanket or Not to Blanket?, FS370- Trail Riding Etiquette for Horse Enthusiasts, E301- Treatment of Equine Facilities in State Program Designed to Protect Agriculture, FS526- West Nile Virus in Horses: Frequently Asked Questions.

10. Every Time.....Every Ride Video- Available at your county extension office

## **SUPPLEMENTAL REFERENCES**

The [Dover Saddlery English Tack Catalog](#) and [Smith Brothers Western Tack Catalog](#) may be used as supplemental references. These catalogs provide visual representations for questions relating to tack.

Dover Saddlery - Apparel, tack and horse care items, for the English rider  
To request a free catalog please visit [www.DoverSaddlery.com](http://www.DoverSaddlery.com) or call toll free 1 888 234 6942

Smith Brothers - Apparel, tack and horse care items, for the Western rider.  
To request a free catalog please visit [www.SmithBrothers.com](http://www.SmithBrothers.com) or toll free 1- 888 677 0450

## Directions to: Rutgers Cooperative Extension of Monmouth County

4000 Kozloski Road – Freehold

732-431-7271

Located between Route 33 and Route 537

From North and Garden State Parkway: Take Garden State Parkway South to Exit 123 (Sayreville/OldBridge) \*Take Rt. 9 South for 7 miles \*Merge left onto Rt. 18 south \*Go five miles to Exit 22B (Freehold /537 west) \*Go 1 ½ miles on Rt. 537 West following signs for Kozloski Road... bear right \*Just as you come onto the ramp for Kozloski Road stay to the left following the sign for Kozloski Road South \*Just before you come to the light, move into the second lane \* Cross over Rt. 537/Colts Neck Road \*Go ¼ mile, passing Harrington Dr. and Tuscan Rd. bear right onto Burlington Rd. (This is just after the sign for the AG Building, Human Services, Police Academy) \*At the bend, you'll see an entrance sign for the AG Building (this is a brick building with bold blue trim and white overhang) \*You can either park in front or in back of this building OR in the parking lot on the far-end side of the Human Services Building.

From North and NJ Turnpike: Take NJ Turnpike to Exit 11 onto the Garden State Parkway South to Exit 123 (Sayreville/OldBridge) \*Take Rt. 9 South for 7 miles \*Merge left onto Rt. 18 south \*Go five miles to Exit 22B (Freehold /537 west) \*Go 1 ½ miles on Rt. 537 West following signs for Kozloski Road... bear right \*Just as you come onto the ramp for Kozloski Road stay to the left following the sign for Kozloski Road South \*Just before you come to the light, move into the second lane \* Cross over Rt. 537/Colts Neck Road \*Go ¼ mile, passing Harrington Dr. and Tuscan Rd. bear right onto Burlington Rd. (This is just after the sign for the AG Building, Human Services, Police Academy) \*At the bend, you'll see an entrance sign for the AG Building (this is a brick building with bold blue trim and white overhang) \*You can either park in front or in back of this building OR in the parking lot on the far-end side of the Human Services Building.

From North and Rt 18: Take Rt. 18 south \*Go five miles to Exit 22B (Freehold /537 west) \*Go 1 ½ miles on Rt. 537 West following signs for Kozloski Road... bear right \*Just as you come onto the ramp for Kozloski Road stay to the left following the sign for Kozloski Road South \*Just before you come to the light, move into the second lane \*Cross over Rt. 537/Colts Neck Road \*Go ¼ mile, passing Harrington Dr. and Tuscan Rd. bear right onto Burlington Rd. (This is just after the sign for the AG Building, Human Services, Police Academy) \*At the bend, you'll see an entrance sign for the AG Building (this is a brick building with bold blue trim and white overhang) \*You can either park in front or in back of this building OR in the parking lot on the far-end side of the Human Services Building.

From West (Philadelphia or Trenton): Take NJ Turnpike to Exit 7A \*Pick up I-195 East (Shore Points) to Exit 16B (Rt. 537 east) \*Follow Rt. 537 east for approximately 12 miles going through the center town of Freehold \*(Rt. 537 turns into West Main Street/Colts Neck Rd/Rt. 537 East) \*Bear right onto Kozloski Road \*Go ¼ mile, passing Harrington Dr. and Tuscan Rd. bear right onto Burlington Rd. (This is just after the sign for the AG Building, Human Services, Police Academy) \*At the bend, you'll see an entrance sign for the AG Building (this is a brick building with bold blue trim and white overhang) \*You can either park in front or in back of this building OR in the parking lot on the far-end side of the Human Services Building.

From West (Trenton/Hightstown/Freehold) and Rt. 33: Take Rt. 33 towards Freehold \*Make a right turn on Wemrock Rd. (Wemrock Farms is on the right) \*Go approximately 2 miles and proceed to the light (Raintree Condos will be on the right side) \* At the light, make a left on Rt. 537 east and continue for another 5 miles \*(Rt. 537 turns into West Main Street/Colts Neck Rd/Rt. 537 East) \*Bear right onto Kozloski Road \*Go ¼ mile, passing Harrington Dr. and Tuscan Rd. and bear right onto Burlington Rd. (This is just after the sign for the AG Building, Human Services, Police Academy) \*At the bend, you'll see an entrance sign for the AG Building (this is a brick building with bold blue trim and white overhang) \*You can either park in front or in back of this building OR in the parking lot on the far-end side of the Human Services Building.

From Atlantic City and Shore Points: Take Garden State Parkway North to Exit 100-B (Rt 33 West/Freehold) \*Stay to the right and merge onto Rt. 66 West for ½ mile \*Bear right onto Rt. 33 West towards Freehold \*Continue on Rt. 33 West for approximately eight miles \*Make a right onto Kozloski Road \*You will pass East Freehold Park on your left and a sign for our Monmouth County offices on your right \*At the second light, make a left on Burlington Road \*At the bend, you'll see an entrance sign for the AG Building (this is a brick building with bold blue trim and white overhang) \*You can either park in front or in back of this building OR in the parking lot on the far-end side of the Human Services Building.

From Rt. 9 and South (Toms River, Lakewood, Howell): Take Route 9 North passing through Howell \*Just as enter the Freehold area and pass the Acme Supermarket, bear right onto Elton-Adelphia Road \*Smith Liquors will be on the corner \*Go 1/8th of a mile to the next traffic light \*Make a left onto Halls Mills Road \*Follow Hall Mills Road for approximately three miles to the next traffic light \*Cross over Rt. 33 and continue on this road (NOTE-Halls Mills Road turns into Kozloski Road) \*You will pass East Freehold Park on your left and a sign for our Monmouth County offices on your right \*At the second light, make a left on Burlington Road \*At the bend, you'll see an entrance sign for the AG Building (this is a brick building with bold blue trim and white overhang) \*You can either park in front or in back of this building OR in the parking lot on the far-end side of the Human Services Building.

2012 New Jersey 4-H Horse Bowl Financial page

County \_\_\_\_\_

County 4-H Staff Person \_\_\_\_\_ Phone Number \_\_\_\_\_

County Coach \_\_\_\_\_ Phone Number \_\_\_\_\_

Number of Junior Teams \_\_\_\_\_ x \$20 = \_\_\_\_\_

Number of Junior Individuals \_\_\_\_\_ x \$7 = \_\_\_\_\_

Number of Senior Teams \_\_\_\_\_ x \$20 = \_\_\_\_\_

Number of Senior Individuals \_\_\_\_\_ x \$7 = \_\_\_\_\_

Late fee of Per Team (If received after February 10<sup>th</sup>) \_\_\_\_\_ x \$ 10 = \_\_\_\_\_

Sponsor Per County (1 per county is requested) \_\_\_\_\_ x \$10 = \_\_\_\_\_

Total amount of check (Made Payable to Ocean County 4-H) \_\_\_\_\_

**JUNIOR DIVISION**

**REGISTRATION FOR 2012 NEW JERSEY STATE 4-H HORSE BOWL CONTEST**

The following members will represent \_\_\_\_\_ County at the competition on February 25<sup>th</sup> 2012. **Registration is Due No Later Than February 10<sup>th</sup>**. Please give COMPLETE mailing address, phone number, birth date and grade in school as of September of 2011.

	Name	Address	Town/State	Zip	Phone	Grade	Birthdate
Player 1							
Player 2							
Player 3							
Player 4							
Individual							
Individual							
Coach							

I verify that the above 4-H' ers are "Members in Good Standing" and meet all the required criteria.

\_\_\_\_\_  
4-H Agent/Program Associate Signature

\_\_\_\_\_  
Date

**SENIOR DIVISION**

**REGISTRATION FOR 2012 NEW JERSEY STATE 4-H HORSE BOWL CONTEST**

The following members will represent \_\_\_\_\_ County at the competition on February 25<sup>th</sup> 2012. **Registration is Due No Later Than February 10<sup>th</sup>**. Please give COMPLETE mailing address, phone number, birth date and grade in school as of September of 2011.

	Name	Address	Town/State	Zip	Phone	Grade	Birthdate
Player 1							
Player 2							
Player 3							
Player 4							
Individual							
Individual							
Coach							

I verify that the above 4-H' ers are "Members in Good Standing" and meet all the required criteria.

\_\_\_\_\_  
4-H Agent/Program Associate Signature

\_\_\_\_\_  
Date



# New Jersey 4-H Event Permission Form for Youth

Both sides of this form must be completed by all youth participating in overnight activities, field trips, events requiring group transportation, and any other events sponsored through the 4-H Youth Development Program where it is deemed necessary by the adults (paid 4-H staff and/or registered 4-H volunteer leaders) responsible for the youth participants. The form should be submitted prior to the event and kept by the chaperone for at least 90 days after the event. The form has five parts: (1) information about the participant and activity, (2) parental permission and liability release, (3) medical emergency authorization and health information, and (4) behavior agreement and (5) photo policy. *Be sure to complete all four parts and sign where requested!*

## Information about the Youth Participant and Activity

Name of youth participant: \_\_\_\_\_ Birthdate: \_\_\_\_\_

Address: \_\_\_\_\_

Telephone number: (\_\_\_\_) \_\_\_\_\_ 4-H county: \_\_\_\_\_ Grade: \_\_\_\_\_

Name of parent/guardian: \_\_\_\_\_

Name of activity/event: 2012 State 4-H Horse Bowl

Name of 4-H group sponsoring or participating in this event: Rutgers Cooperative Extension – 4-H Youth Development Department

Location of event: Monmouth County Agriculture Building Freehold NJ

Date and time of participation of individual named above: Saturday February 25<sup>th</sup> 2012\_ snow date February 26<sup>th</sup> 2012

## Parent Permission and Release of Liability

I hereby give my son/daughter named above permission to participate in the event listed. Although Rutgers Cooperative Extension and its chaperones will use the utmost precaution in guarding the health of the above participant and preventing accidents, I release them from any liability in case of illness or injury as a result of this activity. Furthermore, I release the owner and driver of the car transporting my child to and from the event, from any liability in case of illness or injury.

Signature of parent or guardian \_\_\_\_\_

## Medical Emergency Authorization and Health Information

In case of sudden illness or an accident to the above named participant requiring immediate treatment or surgery while he/she is a participant in this activity, I authorize the 4-H chaperone(s) to take such action as seems appropriate to protect the health and physical well-being of the above participant. This authority extends to any physician(s) and/or surgeon(s) selected by the chaperone(s) to perform medical and/or surgical procedures including examinations and tests necessary to preserve the health and physical well-being of the above named participant. All efforts will be made to contact the parent(s) or guardian(s) in case of emergency.

Name of parent/guardian	Phone number	Name of additional emergency contact	Phone number
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The following information is provided as an aid to the chaperone(s) in dealing with the well-being of the participant. The participant has the following health conditions: (include allergies, handicaps, diabetes, pregnancy, asthma, medications needed, etc.).

Health conditions: \_\_\_\_\_

Medications/Instructions: \_\_\_\_\_

Health Insurance: Company: \_\_\_\_\_ Group #: \_\_\_\_\_ ID #: \_\_\_\_\_

Signature of parent or guardian \_\_\_\_\_

- Continued on other side -

**- Behavior Agreement**

The 4-H Code of Conduct outlined below is in effect for all youth activities involving Rutgers Cooperative Extension and the Department of 4-H Youth Development. It applies to all participants in 4-H activities, with participants defined as 4-H members of any age or grade, all other registered youth and adults, and all other individuals who take part and/or attend 4-H events.

Participants who fail to adhere to the 4-H Code of Conduct may be subject to a range of disciplinary actions. Immediate corrective action will be taken to ensure the safety and welfare of all participants at the event. Additional disciplinary action may be taken upon further investigation of the infraction or incident. Participants in county events shall be subject to policies developed at the county level. Participants in state and national events shall be subject to the policy and process outlined in the "Disciplinary Procedure/Action for State or National Events."

If an individual continually disrupts the group or engages in illegal behavior, he or she will be given an opportunity to discuss the problem with the chaperones before more drastic action is taken. If, after discussion, the behavior continues, or in the opinion of the chaperones it would be detrimental for the individual to continue with the group, he or she will be sent home **at the participant's expense**.

**4-H Code of Conduct**

1. The health, safety, and welfare of others must be respected at all times.
2. Appropriate language and behavior are expected at all times. Profanity, foul or abusive language, inflammatory statements, derogatory comments, or physical altercations toward any group or individual are not permitted.
3. Participants are expected to be present and participate at all scheduled program activities. Participants are required to wear nametags when dispensed.
4. All participants are expected to be on the site of the event at all times. Unauthorized use of vehicles during an event is prohibited.
5. Participants are responsible for following the instructions of all 4-H staff and event chaperones.
6. All behavior or language of a sexual nature at 4-H events is inappropriate and unacceptable. Dignified and respectable behavior is expected at all times.
7. Curfew hours must be strictly followed.
8. Behavior during unscheduled free time is subject to the supervision of 4-H staff and chaperones.
9. Dress code standards previously set for the event must be met by all participants (i.e., no sexually suggestive, culturally insensitive, tobacco or alcohol industry sponsored shirts, inappropriately cut shirts, shorts, pants or skirts, etc.).
10. Possession, distribution, or use of alcoholic beverages or illegal drugs is prohibited. Prescription drugs and over-the-counter medications may be dispensed by adult chaperones only with written authorization provided by the parent/guardian on the 4-H Event Permission Form for Youth filed for the event.
11. With the concern for the well being of self and others, smoking and the use of other tobacco products is prohibited.
12. Care and respect for property, personal and institutional, is expected at all times. Theft, possession of missing property or damage to property is prohibited.
13. Unauthorized possession, distribution or use of weapons, ammunition or fireworks is prohibited.
14. Honesty is expected at all times from 4-H members. Dishonesty, cheating, plagiarism and forgery are inappropriate actions.

I HAVE READ the **Behavior Agreement** and **4-H Code of Conduct** above and discussed it with my son/daughter. I understand and agree to the conditions set forth. I accept the cost and responsibility of having my son/daughter returned in the event it is necessary.

\_\_\_\_\_  
Signature of participant in event

\_\_\_\_\_  
Date

\_\_\_\_\_  
Signature of parent or guardian

\_\_\_\_\_  
Date

**Photo Policy:** At many 4-H events, photographs are taken of 4-H members and their families. Sometimes these pictures are used to tell people about 4-H. Pictures may be sent to newspapers or used for brochures, displays, or web pages. Photos placed on websites will not be accompanied by any personal information about the youth in the photo. If you do not wish to have an individual picture used for promotional purposes, please check the box below and make an effort to avoid opportunities to be in photos.

**No, do not** use my individual picture for any purpose.

*By Keith Diem, Ph.D., Extension Specialist in Educational Design, 1990. Revised August 2003, RNS.*

**RUTGERS COOPERATIVE EXTENSION  
N.J. AGRICULTURAL EXPERIMENT STATION  
RUTGERS, THE STATE UNIVERSITY OF NEW JERSEY  
NEW BRUNSWICK**

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